

**TRUST BUT VERIFY**

## QUIZ TIME

Does the following function work as expected?

```
def is_weekend(d: datetime.date) -> bool:  
    return d.weekday() in (6, 7)
```

- a) Yes
- b) No
- c) It depends

## QUIZ TIME - ROUND 2

What do you know about unit testing?

- a) I've written a unit test in the past month
- b) I used to write unit tests in a galaxy far far away
- c) What is a unit test?

## WHAT WILL WE COVER?

1. Why is testing a topic we should care about?
2. What is hard about testing optimization models in particular?
3. Unit testing optimization code
4. Performance testing optimization code

## WHY CARE ABOUT TESTING?



# CRASH COURSE IN UNIT TESTING

Arrange - Act - Assert

System under test:

```
def get_distance(origin, destination):  
    return np.sqrt((origin['x'] - destination['x'])**2  
                  + (origin['y'] - destination['y'])**2) / 1000
```

Simple unit test:

```
def test_get_distance():  
    origin = {'x': 0, 'y': 0}  
    destination = {'x': 1000, 'y': 0}  
    assert get_distance(origin, destination) == 1
```

# PROPERTY-BASED TESTING

Instead of writing specific test cases, what if we could **check general properties** instead?

```
1  def value():
2      return st.floats(min_value=-1e6, max_value=1e6,
3                        allow_nan=False)
4
5  @given(
6      o=st.fixed_dictionaries({'x': value(), 'y': value()}),
7      d=st.fixed_dictionaries({'x': value(), 'y': value()}),
8  )
9  def test_get_distance(o, d):
10     distance = get_distance(o, d)
11     assert distance >= 0
```

## WHEN TO USE WHAT?

### Classical

Easy to setup and understand

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Hard to find all edge-cases

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Works especially well for "simple" functions

### Property-based

Pain to setup

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Edge-cases covered "for free"

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Great for complex patterns

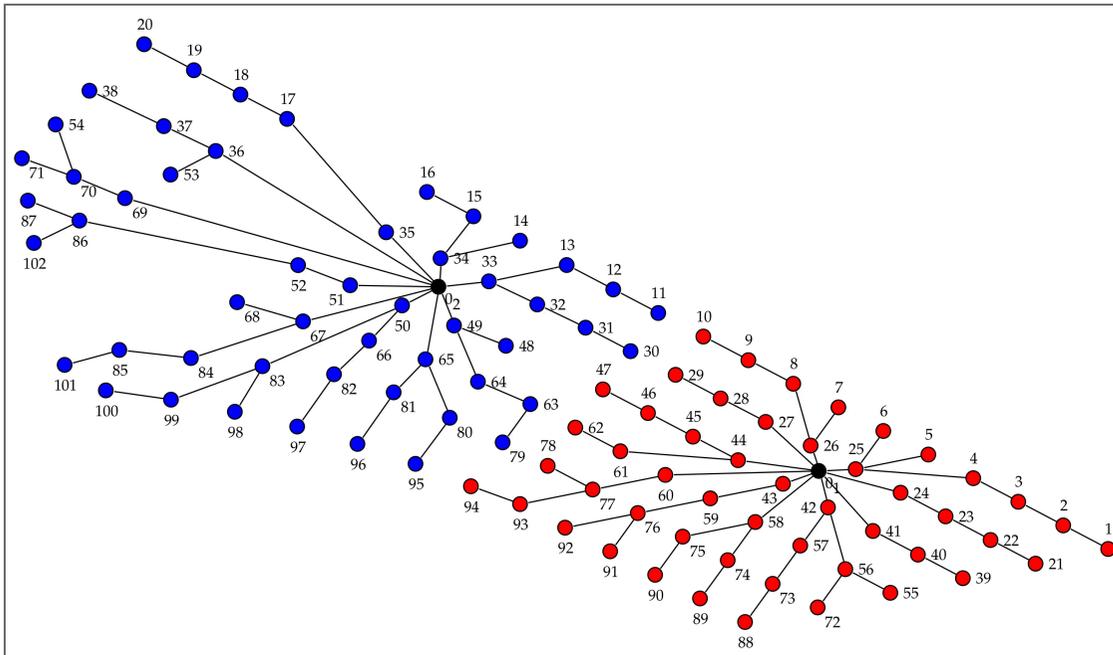
## WHY IS TESTING OPTIMIZATION MODELS HARD?

-  OR people write code, but rarely learn testing principles
-  Mathematical **models** only "make sense" as a whole
-  You may have licensing restrictions from a commercial solver
-  Setting up test instances can be time consuming

# THE TEST CASE TODAY #DADJOKE

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How to connect wind turbines ("WTGs") to offshore substations ("OSS")



## MODEL BASICS

- Minimize cost of cables:  $\sum p_c x_c$
- Subject to:
  - All turbines connected:  $x_{out} = 1$
  - Flow balance:  $f_{in} + P = f_{out}$
  - Flow limit on cable type:  $f_c \leq M_c$
  - Cables cannot cross:  $x_1 + x_2 \leq 1$
  - Max number of cable types:  $\sum_c z_c \leq L$

Indices omitted 😎 just because I can

**LET'S LOOK AT THE CODE**

# UNIT TESTING THE CODE

## **CORE PRINCIPLE #1**

Move as much of the logic out of model-building as possible.

## EXAMPLE

```
1 for cable_type in cable_types:
2     for c in connections:
3         if c.cable_type == cable_type:
4             model.add_linear_constraint(x[c] <= z[cable_type])
```



```
1 def get_connections_with_same_cable_type(connections, cable_type):
2     return {c for c in self.connections if c.cable_type == cable_type}
3
4 for cable_type in cable_types:
5     for c in get_connections_with_same_cable_type(connections, cable_type):
6         model.add_linear_constraint(x[c] <= z[cable_type])
```

## **CORE PRINCIPLE #2**

A model encodes a business problem. Test solutions against business rules which don't know optimization, and should come from the business.

## EXAMPLE

"A valid layout will have a limited number of cable types"

```
1  def test_max_number_of_cable_types():
2      # Arrange
3      model_data = get_sample_model_data()
4      Parameters(max_number_of_cable_types=1, mw_produced_per_turbine=8)
5      model_builder = ModelBuilder(model_data, parameters)
6
7      # Act
8      layout = model_builder.solve()
9
10     # Assert
11     assert 1 == len({c.cable_type for c in layout})
```

## USING PROPERTY-BASED TESTING

```
1 @given(model_data=model_data_st())
2 @settings(deadline=None, max_examples=500)
3 def test_max_number_of_cable_types(model_data):
4     # Arrange
5     parameters = Parameters(max_number_of_cable_types=1,
6     mw_produced_per_turbine=8)
7     model_builder = ModelBuilder(model_data, parameters)
8     # Act
9     layout = model_builder.solve()
10
11     # Assert
12     if layout is None: # handle infeasible instances
13         return
14     assert 1 == len({c.cable_type for c in layout})
```

## SOME THOUGHTS

- Instances must be **sensible** (not all infeasible/trivial)
- Instances must be **small/fast** to solve
- LLMs are really good at boilerplate code
- Testing constraints individually  $\Rightarrow$  mostly tests the **modeling library**, not correctness
- Golden LP files do not prove correctness

# PERFORMANCE TESTING

Performance testing is (almost) as important as unit testing

## **CORE PRINCIPLE #3**

Real instances, real hardware, real setup

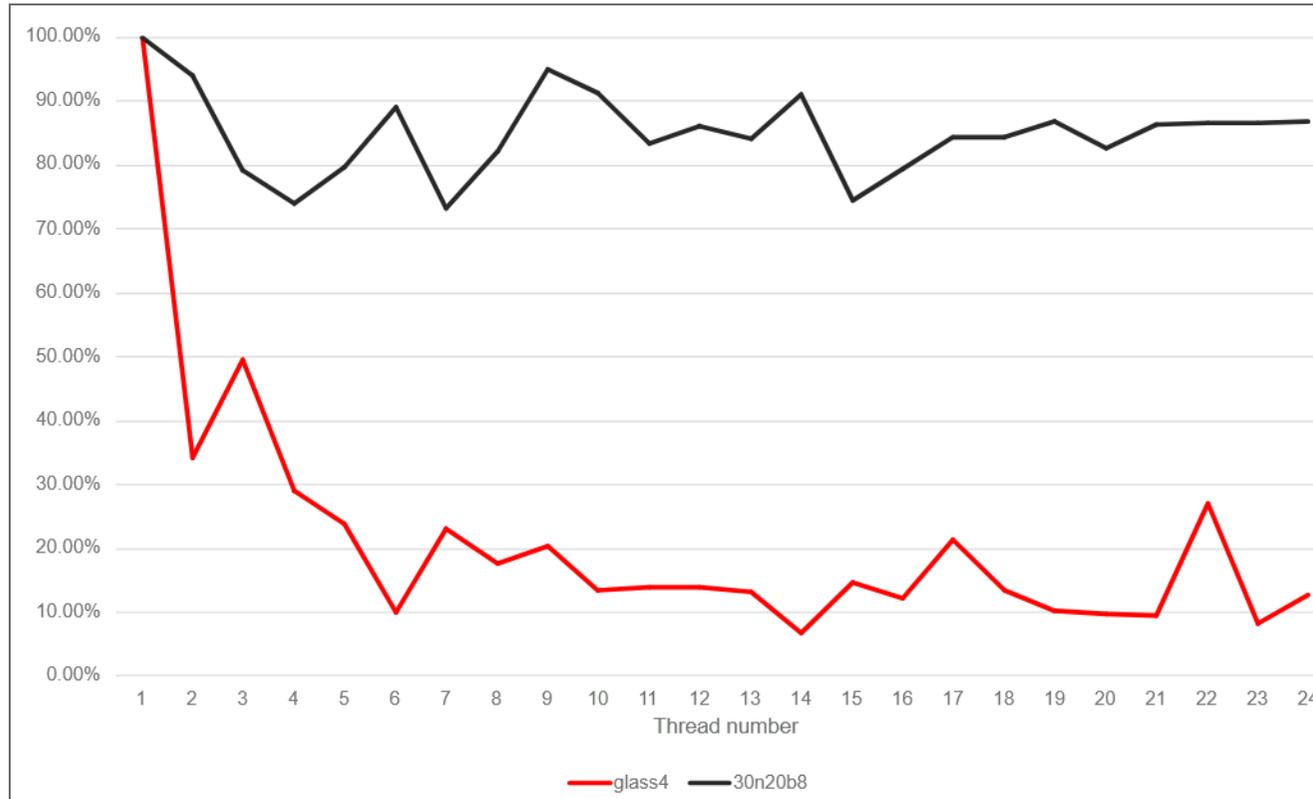
# REAL INSTANCES

```
with sqlite3.connect("performance.db") as connection:  
    connection.execute("""CREATE TABLE IF NOT EXISTS performance  
        (Timestamp timestamp, Instance text, CodeVersion text,  
         SolutionTime float, ObjectiveFunctionValue float)""")
```



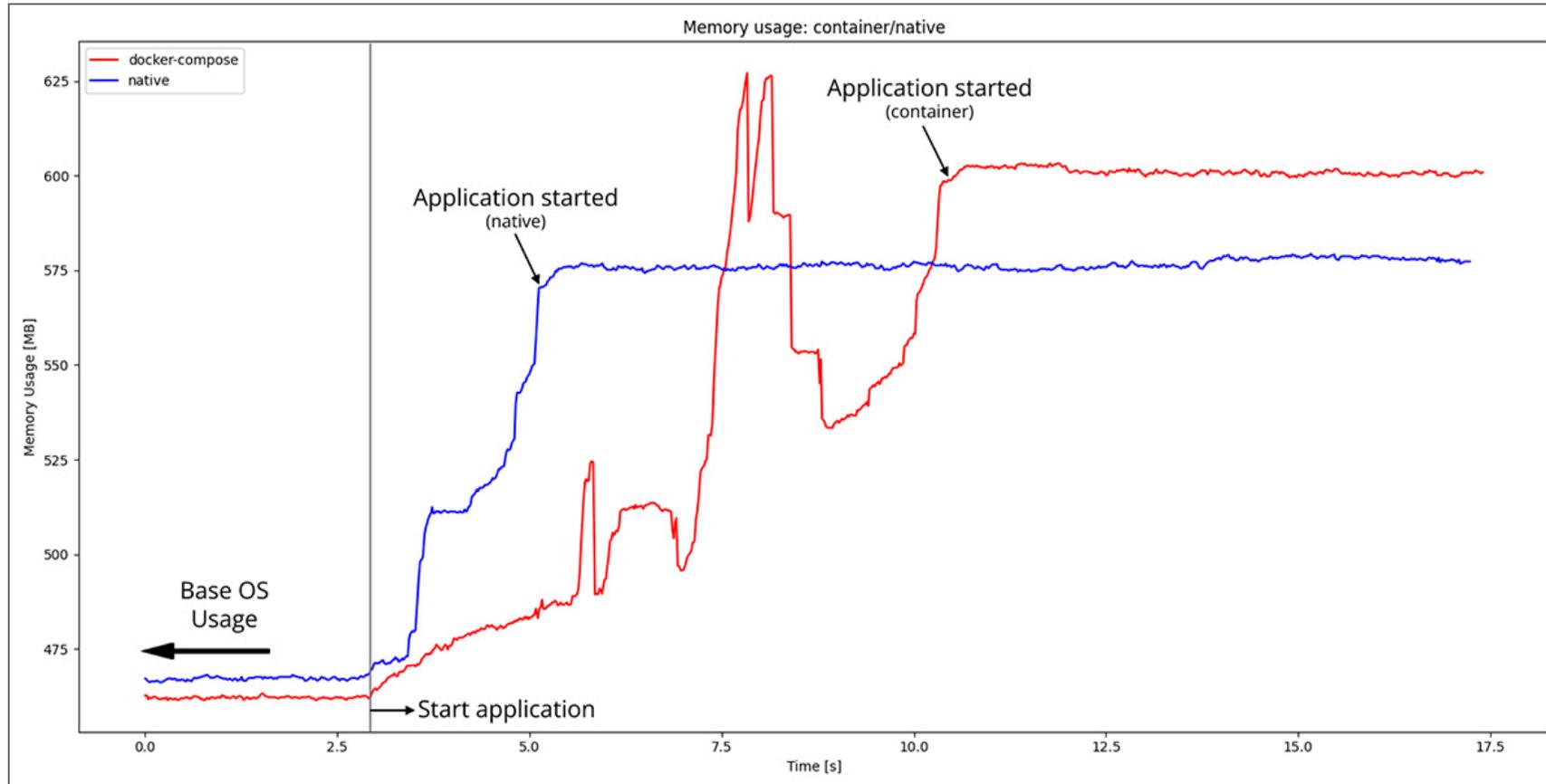
Timestamp	Instance	CodeVersion	SolutionTime	ObjectiveFunctionValue
2025-03-12 09:13:05.61...	tests/test_cases/small.json	0.0.1	0.01787710189819336	0.0018523017652770182
2025-03-12 09:13:10.17...	tests/test_cases/medium.json	0.0.1	1.9719836711883545	0.10078754701122224
2025-03-12 09:13:27.74...	tests/test_cases/large.json	0.0.1	15.707109689712524	0.04280644957849214

# REAL HARDWARE



Taken from "Tech Talk: Choosing the hardware that optimizes your Gurobi performance"

# REAL SETUP



## CORE PRINCIPLES REVISITED

1. Move as much of the logic out of model-building as possible
2. A model encodes a business problem. Test solutions against business rules which don't know optimization, and should come from the business
3. Real instances, real hardware, real setup

# TRUST BUT VERIFY

Speaker notes