

## Lecture 2. Nonsmooth optimization, Lagrangian relaxation and applications

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# Outline

- 1 Lagrangian relaxation and related topics
  - The Lagrangian dual
  - Tackling the Lagrangian dual (LD)
  - Lagrangian heuristics
  - An example: The Set Covering problem (SC)
- 2 Applications
  - Generalized assignment
  - Spanning tree with minimum branch vertices (ST-MBV)
  - Berth allocation problem in maritime terminals (*BAP*)
  - Cross docking
- 3 Conclusions
- 4 References

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- 4 References

## Lagrangian relaxation as a general approach

*“Lagrangian relaxation is usually considered in the combinatorial optimization community as a mere technique, sometimes useful to compute bounds. It is actually a very general method”*  
(C. Lemaréchal, The omnipresence of Lagrange, 4OR, 2003)

# The relaxation

## Definition (Relaxation)

Given problem  $(P)$ :

$$\min_{x \in X \subset \mathbb{R}^n} f(x)$$

then problem  $(P_R)$ :

$$\min_{x \in X_R \subset \mathbb{R}^n} h(x)$$

is a *relaxation* of  $(P)$ , provided that:

$$\begin{aligned} X &\subset X_R; \\ h(x) &\leq f(x), \quad x \in X. \end{aligned}$$

Let  $x_R^*$  and  $x_P^*$  be (global) minima of  $(P_R)$  and  $(P)$ , respectively, then

$$h(x_R^*) \leq h(x_P^*) \leq f(x_P^*) \Rightarrow h(x_R^*) \text{ is a lower bound for } (P)$$

# Lagrangian relaxation

Consider the following *ILP* problem

$$\left\{ \begin{array}{ll} z_{IP} = \min & c^T x \\ \text{s. t.} & Ax = b, \\ & Bx = d \\ & x \geq 0, \text{ integer,} \end{array} \right.$$

with  $x, c \in \mathbb{R}^n$ ,  $A \in \mathbb{R}^{m \times n}$ ,  $B \in \mathbb{R}^{p \times n}$ ,  $b \in \mathbb{R}^m$  and  $d \in \mathbb{R}^p$ . We assume that the problem is **feasible** and that the set

$$X = \{x \in \mathbb{R}^n \mid Bx = d, x \geq 0, \text{ integer}\}$$

is **finite**, that is  $X = \{x_1, x_2, \dots, x_K\}$ .

Let  $Ax = b$  be the **complicating** constraints.

## Lagrangian relaxation is... a relaxation

### Definition (Lagrangian relaxation)

$$\begin{cases} z_{LR}(\lambda) = \min c^T x + \lambda^T (b - Ax) \\ \text{s.t.} & x \in X \end{cases}$$

$z_{LR}(\lambda)$  is the *dual* function.

For  $\lambda \in \mathbb{R}^m$ , let  $x(\lambda)$  be the optimal solution:

$$z_{LR}(\lambda) = c^T x(\lambda) + \lambda^T (b - Ax(\lambda)) = \min_{k=1, \dots, K} c^T x_k + \lambda^T (b - Ax_k)$$

### Remark

*if  $x(\lambda)$  feasible for ILP ( $Ax(\lambda) = b$ ), then it is also optimal.*

# Outline

- 1 Lagrangian relaxation and related topics
  - The Lagrangian dual

## The Lagrangian dual – Nonsmooth fomulation

Look for the best lower bound.

Definition (Lagrangian dual-LD)

$$z_{LD} = \max_{\lambda} z_{LR}(\lambda),$$

that is

$$z_{LD} = \max_{\lambda} \min_{k=1, \dots, K} c^T x_k + \lambda^T (b - Ax_k).$$

Need to solve a *nonsmooth optimization* problem, of the (finite) *max min* type, with objective function piecewise affine and concave. It can be rewritten in *LP* form (in  $\mathbb{R}^{n+1}$ ):

$$\begin{cases} z_{LD} = \max_{\lambda, v} v \\ \text{s.t.} & v \leq c^T x_k + \lambda^T (b - Ax_k), \quad k = 1, \dots, K, \end{cases}$$

## The Lagrangian dual (LD). The $LP$ formulation

Write the dual

$$\left\{ \begin{array}{l} z_{LD} = \min_{\mu} \quad c^T \left( \sum_{k=1}^K \mu_k x_k \right) \\ \text{s.t.} \quad A \left( \sum_{k=1}^K \mu_k x_k \right) = b \\ \sum_{k=1}^K \mu_k = 1, \quad \mu_k \geq 0, \quad k = 1, \dots, K, \end{array} \right.$$

or, equivalently,

$$\left\{ \begin{array}{l} z_{LD} = \min \quad c^T x \\ \text{s.t.} \quad Ax = b \\ x \in \text{conv} X = \text{conv} \{ x \in \mathbb{R}^n \mid Bx = d, x \geq 0 \text{ integer} \}. \end{array} \right.$$

## Lagrangian dual and $LP$ relaxation

The Lagrangian dual is a *partially convexified* version of the  $ILP$ .

$$\text{conv}X \subseteq \{x \in \mathbb{R}^n \mid Bx = d, x \geq 0\} = \bar{X}$$

Now consider the *continuous relaxation* of the  $ILP$ .

$$\begin{cases} z_{LP} = \min & c^T x \\ \text{s.t.} & Ax = b, \\ & x \in \bar{X}, \end{cases}$$

it is

$$z_{LD} \geq z_{LP},$$

- The *best lower bound* provided by Lagrangian relaxation is *not worse* than the  $LP$  bound.
- If the vertices of  $\bar{X}$  are integer, it is  $z_{LD} = z_{LP}$  (*integrality property*).

# Outline

- 1 Lagrangian relaxation and related topics
  - Tackling the Lagrangian dual (LD)

# Tackling the Lagrangian dual

Previous formulations offer different solution schemes:

Nonsmooth formulation:

- Dual ascent.
- Subgradient and variants.
- Cutting plane.

*LP* formulation:

- Column generation.

## Dual ascent-Subgradient

Maximise  $z_{LR}(\lambda)$  either:

- Changing at each iteration just **one** multiplier, to get an **increase** in the dual function.

or

- Adopting the **subgradient method** (typically equipped with Polyak step). Note that, once for any  $\lambda$  the solution  $x(\lambda)$  has been obtained, it is

$$g(\lambda) = b - Ax(\lambda) \in \partial z_{LR}(\lambda).$$

## Cutting plane

- Take any subset of points  $x_k \in X$ ,  $k \in \mathcal{S}$  (the *bundle*), generate an (upper) approximation of the *min* function and solve the *restricted primal* (**assumed to be not unbounded!**)

$$z_{restr}(\mathcal{S}) = \max_{\lambda} \min_{k \in \mathcal{S}} c^T x_k + \lambda^T (b - Ax_k).$$

- Let  $\lambda_{\mathcal{S}}$  be any optimal solution. Solve the Lagrangian relaxation for  $\lambda = \lambda_{\mathcal{S}}$ .
- Let  $x_{k_{\mathcal{S}}}$  be the optimal solution of the relaxation and assume  $z_{LR}(\lambda_{\mathcal{S}})$  **be sufficiently smaller** than  $z_{restr}(\mathcal{S})$ , then augment the bundle by  $x_{k_{\mathcal{S}}}$  and iterate.

## Column generation

Take again the LP formulation of the Lagrangian dual (the variables are the  $\mu_k$ ,  $k = 1, \dots, K$ ).

$$\left\{ \begin{array}{l} z_{LD} = \min_{\mu} \quad c^T \left( \sum_{k=1}^K \mu_k x_k \right) \\ \text{s.t.} \quad A \left( \sum_{k=1}^K \mu_k x_k \right) = b \\ \sum_{k=1}^K \mu_k = 1, \quad \mu_k \geq 0, \quad k = 1, \dots, K, \end{array} \right.$$

A (possibly very large) Linear Program suitable for **column generation**.  
 The  $(m + 1) \times K$  constraint matrix is :

$$\begin{bmatrix} Ax_1, & \dots, & Ax_K \\ 1 & \dots & 1. \end{bmatrix}$$

## Column generation

- Columns associated to points  $x_k$ s, in perfect analogy with the association **affine pieces–points** of  $X$  in the nonsmooth formulation.
- Start from any subset of columns providing a **basic feasible solution** and then look for a column with negative reduced cost.
- Solve a **pricing** problem. Letting  $\lambda_B$  be the vector of the first  $m$  dual variables, the components of the reduced cost vector  $\hat{c}$  are:

$$\hat{c}_k = (c_k - A^T \lambda_B)^T x_k - \lambda_{m+1}, \quad k = 1, \dots, K,$$

$\lambda_{m+1}$  is the last dual variable and is a constant in the definition of  $\hat{c}_k$ .  
The pricing problem consists of solving

$$\min_{k=1, \dots, K} (c_k - A^T \lambda_B)^T x_k,$$

which is exactly the Lagrangian relaxation for  $\lambda = \lambda_B$ .

## Some remarks

- If the **integrality property** holds, Lagrangian relaxation provides a **poor bound**. Nevertheless
  - The  $LP$  relaxation might be **huge**.
  - In Lagrangian relaxation the decision variables keep the **original physical meaning**.
  - Possibly infeasible solutions of the Lagrangian relaxation are often more suitable for **repairing heuristics**.
- In case complicating constraints are of type  $Ax \geq b$ , multiplier vector  $\lambda$  must be **nonnegative**, thus  $LD$  is a constrained problem. If  $x(\lambda)$  is feasible, it is **only  $\epsilon$ -optimal**, for

$$\epsilon = (Ax(\lambda) - b)^T \lambda \geq 0.$$

- It is not strictly necessary to **solve exactly** the Lagrangian relaxation!

# Outline

- 1 Lagrangian relaxation and related topics
  - Lagrangian heuristics

## Basic scheme

### Lagrangian heuristic

- Step 0 (*Initialization*) Choose  $\lambda^{(0)}$ . Set  $k = 0$  and  $z_{UB} = \infty$ .
- Step 1 (*Lagrangian relaxation*) Calculate  $z_{LR}(\lambda^{(k)})$  and the correspondent  $x(\lambda^{(k)})$ . If  $x(\lambda^{(k)})$  is feasible then STOP.
- Step 2 (*Repairing heuristic*) Implement any heuristic algorithm to provide, starting from  $x(\lambda^{(k)})$ , a feasible solution  $x_{eur}^{(k)}$ . Set  $z_{eur}^{(k)} = c^T x_{eur}^{(k)}$  and possibly update  $z_{UB}$ .
- Step 3 (*Multiplier update*) Calculate  $\lambda^{(k+1)}$  by applying any algorithm for the Lagrangian dual. Set  $k = k + 1$ . Perform a termination test and possibly return to Step 1.

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## A dual ascent heuristic for SC

Given:

- A ground-set  $I = \{1, \dots, m\}$
- A family of  $n$  subsets  $\mathcal{S}_j \subseteq I, j \in J = \{1, \dots, n\}$
- A cost vector  $c \in \mathbb{R}^n, c > 0$

Find a **minimum cost cover**, that is an index set  $J^* \subseteq J$  such that  $\cup_{j \in J^*} \mathcal{S}_j = I$  with minimal associated cost  $\sum_{j \in J^*} c_j$ . Letting  $A$  be the  $m \times n$  **binary incidence matrix** of the subsets  $\mathcal{S}_j$  and  $e$  a vector of  $m$  ones, the SCP reads as follows

$$\begin{cases} z_{SC} = \min & c^T x \\ & \text{s.t. } Ax \geq e, \\ & x \text{ binary,} \end{cases}$$

Relax the covering constraints:

$$\begin{cases} z_{LR}(\lambda) = \min & c^T x + \lambda^T (e - Ax) \\ & \text{s.t. } x \text{ binary.} \end{cases}$$

Rewrite the Lagrangian relaxation as:

$$\begin{cases} z_{LR}(\lambda) = e^T \lambda + \min(c - A^T \lambda)^T x \\ \text{s.t. } x \text{ binary.} \end{cases}$$

The solution is obtained by **simple inspection** of the sign of the reduced costs:

$$x_j(\lambda) = \begin{cases} 1 & \text{if } c_j(\lambda) = c_j - a_j^T \lambda \leq 0 \\ 0 & \text{otherwise,} \end{cases}$$

where  $a_j$  is the  $j$ th column of  $A$ .

Now, in case  $x(\lambda)$  is infeasible, we introduce a rule for updating just one component of  $\lambda$  so that:

- the **number of satisfied constraints** is **increased**.
- the function  $z_{LR}$  **increases** as well.

$x(\lambda)$  infeasible  $\Rightarrow$  there exists at least one row index, say  $h$ , such that:

$$\sum_{j \in J} a_{hj} x_j(\lambda) = 0,$$

which implies, in turn,

$$c_j(\lambda) = c_j - a_j^T \lambda > 0, \quad \text{for all } j \in J^{(h)} = \{j \mid a_{hj} = 1\}.$$

Defining the new multiplier setting as  $\lambda^+ = \lambda + \delta e_h$  for some  $\delta > 0$ , where  $e_h$  is the  $h$ -th unit vector, the updated reduced cost is  $c(\lambda^+) = c(\lambda) - \delta A^T e_h$ , that is

$$c_j(\lambda^+) = \begin{cases} c_j(\lambda) - \delta, & \text{if } j \in J^{(h)}, \\ c_j(\lambda), & \text{otherwise.} \end{cases}$$

In particular, by setting  $\delta = \min_{j \in J^{(h)}} c_j(\lambda) = c_{j^*}(\lambda)$ , it is  $c_{j^*}(\lambda^+) = 0$  and thus  $x_{j^*}(\lambda^+) = 1$ . Summing up it is

$$x_j(\lambda^+) = \begin{cases} x_j(\lambda), & \text{if } j \neq j^*, \\ 1, & \text{if } j = j^*. \end{cases}$$

Corresponding to the new solution  $\vec{x}(\lambda^+)$ , the **constraint  $h$  is no longer violated** and it is  $z_{LR}(\lambda^+) = z_{LR}(\lambda) + \delta$ . Thus we have obtained:

- dualascent;
- at least one of the constraints previously violated is satisfied;
- the satisfied ones remain such.

In conclusions a **feasible solution** and an **improving lower bound** are obtained in **at most**  $m$  ascent steps.

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- 2 **Applications**
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- 2 Applications
  - Generalized assignment

## Generalized assignment (GAP)

To assign **jobs** to **machines** with limited amount of a **resource** (e.g. time or space), while maximizing the value of the assignment.

$I$  and  $J$ : set of machine and job indices, respectively.

- $a_{ij}$ , the **resource required** by job  $j$  when processed on machine  $i$ ,  $i \in I$  and  $j \in J$ ;
- $b_i$ , **resource availability** of machine  $i$ ,  $i \in I$ ;
- $c_{ij}$ , **value** of assigning job  $j$  to machine  $i$ ,  $i \in I$  and  $j \in J$ .

Variables:  $x_{ij} = 1$  if job  $j$  is assigned to machine  $i$ ,  $x_{ij} = 0$  otherwise.

$$\left\{ \begin{array}{l} \text{maximize} \quad \sum_{i \in I} \sum_{j \in J} c_{ij} x_{ij} \\ \text{subject to} \quad \sum_{i \in I} x_{ij} = 1, \quad j \in J, \\ \quad \quad \quad \sum_{j \in J} a_{ij} x_{ij} \leq b_i, \quad i \in I, \\ \quad \quad \quad x_{ij} \text{ binary}, \quad i \in I, j \in J. \end{array} \right.$$

# GAP Decomposition

Relaxing the **semi-assignment** constraints  $\sum_{i \in I} x_{ij} = 1, j \in J$ , by the multiplier vector  $\lambda$ , define the upper bound  $z_{LR}(\lambda)$

$$z_{LR}(\lambda) = \sum_{j \in J} \lambda_j + \max \sum_{i \in I} \sum_{j \in J} (c_{ij} - \lambda_j) x_{ij}$$

$$\text{subject to } \sum_{j \in J} a_{ij} x_{ij} \leq b_i, \quad i \in I,$$

$$x_{ij} \text{ binary}, \quad i \in I, j \in J.$$

The problem decomposes into  $|I|$  **binary knapsack subproblems**, that is

$$z_{LR}(\lambda) = \sum_{j \in J} \lambda_j + \sum_{i \in I} z_{LR}^{(i)}(\lambda),$$

where

$$z_{LR}^{(i)}(\lambda) = \max \sum_{j \in J} (c_{ij} - \lambda_j) x_{ij}$$

$$\text{subject to } \sum_{j \in J} a_{ij} x_{ij} \leq b_i,$$

## Multiplier update

- Setting the initial values of  $\lambda_j = \max_{i \in I}^{(2)} c_{ij}$  ( $\max^{(2)}$  indicates the second largest number in a set), guarantees that only infeasibilities of the type  $\sum_{i \in I} x_{ij}(\lambda) = 0$  can occur.
- The multiplier update is driven by such infeasibility. Consider any (unassigned) job  $h$  such that  $\sum_{i \in I} x_{ih}(\lambda) = 0$  and observe that **decrease** in multiplier  $\lambda_h$  makes the reduced costs  $(c_{ih} - \lambda_h)$  **increase**,  $i \in I \Rightarrow$  job  $h$  becomes more **competitive** in view of possible assignment.
- It is possible to calculate exactly the **minimum reduction**  $\Delta_h$  of  $\lambda_h$  which allows assignment of job  $h$  to at least one machine.

## Calculation of $\Delta_h$

Calculate  $\Delta_{ih}$ , the **minimum reduction** in  $\lambda_h$  to allow assignment of job  $h$  to machine  $i$ ,  $i \in I$ . Solve first

$$z_{LR}^{(i,h)}(\lambda) = \max \sum_{j \in J, j \neq h} (c_{ij} - \lambda_j) x_{ij}$$

subject to

$$\sum_{j \in J, j \neq h} a_{ij} x_{ij} \leq b_i - a_{ih},$$

$$x_{ij} \text{ binary, } j \in J, j \neq h,$$

that is the optimal value on the  $i$ th knapsack on the **remaining jobs** if it is imposed the assignment of job  $h$ :

$$\Delta_{ih} = z_{LR}^{(i)}(\lambda) - \underbrace{(c_{ih} - \lambda_h + z_{LR}^{(i,h)}(\lambda))}_{\text{optimal value if } x_{ih} = 1} \geq 0.$$

Finally set  $\Delta_h = \min_{i \in I} \Delta_{ih}$ . In case  $\Delta_h > 0$ , letting  $\lambda^+ = \lambda - \Delta_h e_h$ , function  $z_{LR}$  reduces of exactly  $\Delta_h$ .

# The Lagrangian dual

- At each iteration just one multiplier is updated (thus the algorithm is a **co-ordinate descent** one).
- Unlike the set covering algorithm, it is not ensured that the number of satisfied constraints **increases** monotonically.
- Termination at a **feasible** (and hence **optimal**) solution is guaranteed.

# Outline

- 2 Applications
  - Spanning tree with minimum branch vertices (ST-MBV)

# The problem

Design of optical networks.

- Construct a **spanning tree** to guarantee connection to all vertices of a given network
- At each vertex of the tree with more than two incident edges (**degree**  $> 2$ ) a device (switch) is to be installed.

Thus

- Find a **spanning tree** while **minimizing** the number of **branch vertices**.

Given the undirected network  $G = (V, E)$  ( $V$  set of  $n$  vertices and  $E$  set of  $m$  edges) define the decision variables:

- $x_e$ ,  $e \in E$ , binary;  $x_e = 1$  if edge  $e$  is selected and  $x_e = 0$  otherwise;
- $y_v$ ,  $v \in V$ , binary;  $y_v = 1$  if  $v$  is a branch vertex;  $y_v = 0$  otherwise.

# The model

The formulation:

$$\left\{ \begin{array}{l} \text{minimize} \quad \sum_{v \in V} y_v \\ \text{subject to} \quad \sum_{e \in E} x_e = n - 1, \\ \quad \quad \quad \sum_{e \in E(S)} x_e \leq |S| - 1, \quad S \subseteq V, \\ \quad \quad \quad \sum_{e \in A(v)} x_e - 2 \leq \delta_v y_v, \quad v \in V, \\ y_v \text{ binary}, \quad v \in V \text{ and } x_e \text{ binary}, \quad e \in E, \end{array} \right.$$

- For any given subset of vertices  $S$ ,  $E(S)$  is the set of edges with both the endpoints in  $S$ .  $A(v)$  denotes the set of incident edges to vertex  $v$ , with  $\delta_v = |A(v)|$ .
- The objective function is the total number of branch vertices.
- Note that  $\sum_{e \in A(v)} x_e > 2 \Rightarrow y_v = 1$

# The Lagrangian relaxation

Introducing the multiplier vector  $\lambda$ , obtain the Lagrangian relaxation:

$$z_{LR}(\lambda) = \min \sum_{v \in V} y_v + \sum_{v \in V} \lambda_v \left( \sum_{e \in A(v)} x_e - 2 - \delta_v y_v \right)$$

$$\text{subject to } \sum_{e \in E} x_e = n - 1,$$

$$\sum_{e \in E(S)} x_e \leq |S| - 1, \quad S \subseteq V,$$

$$y_v \text{ binary, } v \in V \text{ and } x_e \text{ binary, } e \in E,$$

Problem above **decomposes** into two problems, in the variables  $y_v$  and  $x_e$ , respectively:

$$z_{LR}(\lambda) = -2 \sum_{v \in V} \lambda_v + z_{LR}^{(1)}(\lambda) + z_{LR}^{(2)}(\lambda),$$

where  $z_{LR}^{(1)}(\lambda)$  and  $z_{LR}^{(2)}(\lambda)$  are defined as follows:

$$z_{LR}^{(1)}(\lambda) = \min_{y \text{ binary}} \sum_{v \in V} y_v (1 - \delta_v \lambda_v)$$

and

$$z_{LR}^{(2)}(\lambda) = \min_{y \text{ binary}} \sum_{v \in V} \sum_{e \in A(v)} \lambda_v x_e$$

subject to

$$\sum_{e \in E} x_e = n - 1,$$

$$\sum_{e \in E(S)} x_e \leq |S| - 1, \quad S \subseteq V.$$

Note that both  $z_{LR}^{(1)}(\lambda)$  and  $z_{LR}^{(2)}(\lambda)$  are **easy to calculate**. In fact  $z_{LR}^{(1)}(\lambda)$  is obtained by cost coefficients inspection, by setting

$$y_v = 1, \text{ if } 1 - \delta_v \lambda_v \leq 0, \quad y_v = 0, \text{ otherwise,}$$

while  $z_{LR}^{(2)}(\lambda)$  is the optimal value of the standard minimum spanning tree problem where the weight of edge  $e = (u, v)$  is  $\lambda_u + \lambda_v$ .

## The Lagrangian dual (sketch)

It is possible to devise an ascent strategy modifying one multiplier at a time. Consider the two following cases at  $(x(\lambda), y(\lambda))$  for some  $v \in V$ :

- $\sum_{e \in A(v)} x_e(\lambda) > 2$  and  $y_v(\lambda) = 0$ . In this case  $\sum_{e \in A(v)} x_e(\lambda) - 2 - \delta_v y_v(\lambda) > 0$  is the  $v$  component of a subgradient of  $z_{LR}$  and it is strictly positive, thus an **increase** in the objective is expected if  $\lambda_v$  is **increased**.
  - $\sum_{e \in A(v)} x_e(\lambda) \leq 2$  and  $y_v(\lambda) = 1$ . In this case the  $v$ th subgradient component  $\sum_{e \in A(v)} x_e(\lambda) - 2 - \delta_v y_v(\lambda)$  is negative and, in addition it is  $\lambda_v > 0$ . Thus a **decrease**  $\lambda_v$  is in order.
- The co-ordinate search approach is definitely **faster** than standard subgradient but the lower bound is slightly **worse** due to possible premature stop.
  - A feasible solution of ST-MBV is available with **no additional computational cost** at each iteration of the dual ascent procedure.

# Outline

## 2 Applications

- Berth allocation problem in maritime terminals (*BAP*)

# The problem

Decide the **allocation in space and time** for all incoming ships in a given planning time horizon.

- To assign to incoming ships the **berthing points** along the quay.
- To provide for each berth the **processing order** of the assigned ships.
- The handling time of each ship depends on the berth.
- Ships arrive at different times.
- Berths are not necessarily available at the beginning of the planning time horizon.

To minimize the **total turnaround time**.

# Formulation

## Scheduling problem:

- Unrelated parallel machines (berths).
- Job release times (Ship arrival times).
- Machine availability constraints.

## Problem data and notation

- $N$ : set of ships to be berthed;  $|N| = n$ ;
- $M$ : set of berthing points;  $|M| = m$ ;
- $P$ : ordered set of positions;  $|P| = |N| = n$ ;
- $s^k$ : starting time for berth  $k$ ;
- $a_i$ : arrival time of ship  $i$ ;
- $t_i^k$ : handling time of ship  $i$  at berth  $k$ ;
- $N(k) = \{i \in N \mid a_i > s^k\} \quad \forall k \in M$ : set of ships arriving after starting time of berth  $k$ ;
- $P(p) = \{q \in P \mid q < p\} \quad \forall p \in P$ : set of positions preceding position  $p$ .

## Decision variables

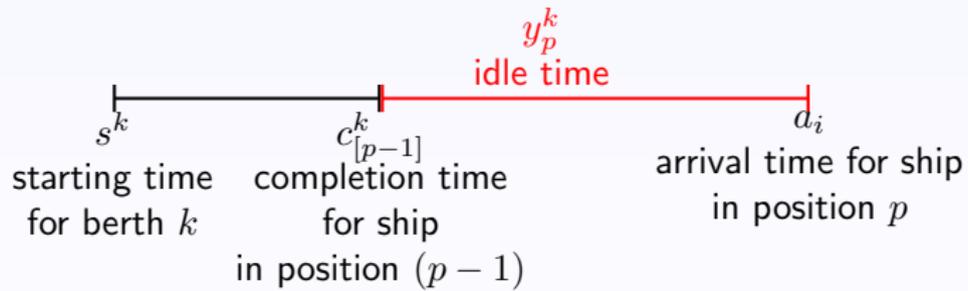
The scheduling variables are:

$$x_{ip}^k = \begin{cases} 1 & \text{if ship } i \text{ is the } p\text{-th ship moored at berth } k \\ 0 & \text{otherwise} \end{cases}$$

The following variables take into account the interplay between ship arrival times and berth availability:

$y_p^k$  : idle time at berth  $k$  between ships  $(p - 1)$  and  $p$ .

# Idle time



## The model and the complicating constraints

$$\begin{cases}
 \min \sum_{k \in M} \sum_{i \in N} \sum_{p \in P} \left\{ (n - p + 1)t_{ip}^k + s^k - a_i \right\} x_{ip}^k + \sum_{k \in M} \sum_{p \in P} (n - p + 1)y_p^k \\
 \text{s.t.} \\
 \sum_{k \in M} \sum_{p \in P} x_{ip}^k = 1, \quad i \in N \\
 \sum_{i \in N} x_{ip}^k \leq 1, \quad k \in M, p \in P \\
 y_p^k \geq \sum_{i \in N(k)} (a_i - s^k)x_{ip}^k - \sum_{l \in P(p)} \left( y_l^k + \sum_{j \in N} t_j^k x_{jl}^k \right), \quad k \in M, p \in P \\
 x_{ip}^k \in \{0, 1\}, \quad k \in M, i \in N, p \in P; \quad y_p^k \geq 0, \quad k \in M, p \in P
 \end{cases}$$

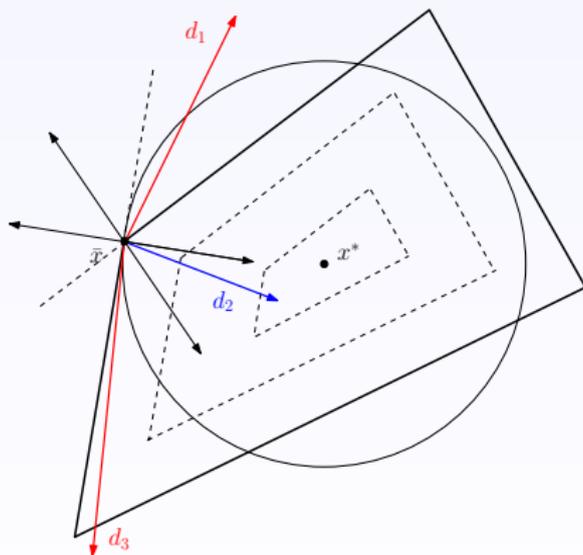
### Remark

$N(k) = \emptyset, \forall k \Rightarrow$  No idle times (static BAP: an assignment problem)

## The Lagrangian relaxation and the Lagrangian heuristic

- Judicious choice of the multipliers  $\lambda_{kp}$  to avoid the trivial bound  $-\infty$ .
- Constraints of the relaxed problem are the same as in the static *BAP*.
- Dual ascent (single multiplier update) equipped by an Armijo-type line search (with possible null-step!).
- Easy repairing of the solution of the relaxation (just insert idle times whenever needed).
- Excellent numerical results due to stronger formulation of *BAP* w.r.t. previous formulations.

# Null step



# Outline

- 2 Applications
  - Cross docking

## Scheduling at cross docking gates

- A **cross docking** (*CD*) centre is a logistic node where goods are **unloaded from inbound** trucks, consolidated and immediately **loaded on outbound** trucks.
- Traditional and costly **storing and retrieval phases cancelled**.
- Truck arrival and departure processes are **strongly coupled**.
- Synchronized scheduling of the inbound and outbound trucks.

# The problem

- Find the optimal **inbound and outbound** truck **sequences**.
- Only **two gates**, one for the inbound and the other for the outbound trucks.
- The objective is to minimize the **total completion time** (the *makespan*).

## Rules of the game

- Only one truck at a time can be handled at each gate; no *preemption* is allowed;
- Loading of an outbound truck cannot start until all goods it is expected to deliver have been unloaded;
- All trucks require the same processing time (one *slot*) and are ready at the time 0.

## Data

- $I = \{1, \dots, n\}$  and  $J = \{1, \dots, m\}$ : sets of inbound and outbound trucks, respectively.
- $J_i$ : the set of **outbound** trucks receiving goods from the **inbound truck**  $i$ ,  $i \in I$ .
- $I_j$ : the set of **inbound** trucks providing goods to the **outbound truck**  $j$ ,  $j \in J$ .
- $K = \{1, \dots, n\}$  and  $L = \{1, \dots, H\}$ ,  $H \geq m + n$ , be the **time horizon** for the inbound and outbound services, respectively.

## Decision variables

- $x_{ik} = 1$  if the inbound truck  $i$  is assigned to the time-slot  $k$  and  $x_{ik} = 0$  otherwise,  $i \in I$ ,  $k \in K$ .
- $y_{jh} = 1$  if the outbound truck  $j$  is assigned to the time-slot  $h$ ,  $y_{jh} = 0$  otherwise,  $j \in J$ ,  $h \in L$ .
- $C_{Max}$ , the makespan

# Formulation

$$\left\{ \begin{array}{l}
 z = \min C_{Max} \\
 \text{subject to } \sum_{k \in K} x_{ik} = 1, \quad i \in I \\
 \sum_{i \in I} x_{ik} = 1, \quad k \in K \\
 \sum_{h \in L} y_{jh} = 1, \quad j \in J \\
 \sum_{j \in J} y_{jh} \leq 1, \quad h \in L \\
 C_{Max} \geq \sum_{h=1}^H h y_{jh}, \quad j \in J \\
 \sum_{h=1}^H h y_{jh} \geq \sum_{k=1}^n k x_{ik} + 1, \quad j \in J, i \in I_j \\
 x_{ik} \text{ binary, } i \in I, k \in K; \quad y_{jh} \text{ binary, } j \in J, h \in L
 \end{array} \right.$$

# Lagrangian relaxation

$$\left\{ \begin{array}{l}
 z_{LR}(\lambda) = \min \left\{ C_{Max} + \sum_{j \in J} \sum_{i \in I_j} \lambda_{ij} \left( \sum_{k \in K} kx_{ik} - \sum_{h \in L} hy_{jh} + 1 \right) \right\} \\
 \text{subject to } \sum_{k \in K} x_{ik} = 1, \quad i \in I \\
 \sum_{i \in I} x_{ik} = 1, \quad k \in K \\
 \sum_{h \in L} y_{jh} = 1, \quad j \in J \\
 \sum_{j \in J} y_{jh} \leq 1, \quad h \in L \\
 C_{Max} \geq \sum_{h=1}^H hy_{jh}, \quad j \in J \\
 x_{ik} \text{ binary, } i \in I, k \in K; \quad y_{jh} \text{ binary, } j \in J, h \in L
 \end{array} \right.$$

# Decomposition (1)

From

$$i \in I_j \Leftrightarrow j \in J_i,$$

setting:

$$s = \sum_{j \in J} \sum_{i \in I_j} \lambda_{ij} = \sum_{i \in I} \sum_{j \in J_i} \lambda_{ij},$$

$$\rho_i = \sum_{j \in J_i} \lambda_{ij}, \quad i \in I; \quad \sigma_j = \sum_{i \in I_j} \lambda_{ij}, \quad j \in J,$$

$z_{LR}$  becomes:

$$\begin{aligned} z_{LR}(\rho, \sigma) &= s + \min \left\{ \sum_{i \in I} \sum_{k \in K} k \rho_i x_{ik} + C_{Max} - \sum_{j \in J} \sum_{h \in L} h \sigma_j y_{jh} \right\} = \\ &= s + z_{LR}^{(1)}(\rho) + z_{LR}^{(2)}(\sigma). \end{aligned}$$

## Decomposition (2)

$$\left\{ \begin{array}{l} z_{LR}^{(1)}(\rho) = \min \sum_{i \in I} \sum_{k \in K} k \rho_i x_{ik} \\ \text{subject to } \sum_{k \in K} x_{ik} = 1, \quad i \in I \\ \sum_{i \in I} x_{ik} = 1, \quad k \in K \\ x_{ik} \text{ binary, } i \in I, k \in K, \end{array} \right.$$

$$\left\{ \begin{array}{l} z_{LR}^{(2)}(\sigma) = \min C_{Max} - \sum_{j \in J} \sum_{h \in L} h \sigma_j y_{jh} \\ \text{subject to } \sum_{h \in L} y_{jh} = 1, \quad j \in J \\ \sum_{j \in J} y_{jh} \leq 1, \quad h \in L \\ C_{Max} \geq \sum_{h=1}^H h y_{jh}, \quad j \in J \\ y_{jh} \text{ binary, } j \in J, h \in L. \end{array} \right.$$

## Solving the relaxation

- Two **simple single machine** scheduling problems.
- Solutions obtainable by sorting the vectors  $\rho$  and  $\sigma$ , respectively
- There exists an optimal solution to the  $LD$  such that

$$s = \sum_{i \in I} \sum_{j \in J_i} \lambda_{ij} = \sum_{i \in I} \rho_i = \sum_{j \in J} \sum_{i \in I_j} \lambda_{ij} = \sum_{j \in J} \sigma_j \leq 1. \quad (1)$$

- Optimal multiplier property helps in choosing the stepsize in the line search.
- Repairing heuristic based on forward-shifting of those outbounds trucks  $j$  for which the relaxed constraint

$$\sum_{h=1}^H h y_{jh} \geq \sum_{k=1}^n k x_{ik} + 1$$

has been violated for at least one  $i \in I$ .

# Outline

- 1 Lagrangian relaxation and related topics
  - The Lagrangian dual
  - Tackling the Lagrangian dual (LD)
  - Lagrangian heuristics
  - An example: The Set Covering problem (SC)
- 2 Applications
  - Generalized assignment
  - Spanning tree with minimum branch vertices (ST-MBV)
  - Berth allocation problem in maritime terminals (*BAP*)
  - Cross docking
- 3 Conclusions
- 4 References

# Conclusions

- Lagrangian relaxation + Effective ascent + Heuristics is a powerful combination of techniques.
- Promising opportunities in several other application fields.
- Invest on ascent methods based on inexact function evaluation.
- Extend to MINLP.

# Outline

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